

24 Enhancing Resident Confidence, Knowledge, and Skills in Obstetrics and Neonatal Resuscitation Through Simulation

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Learning Objectives/Educational Objectives:

Objectives included providing hands-on training to improve confidence in high-risk deliveries and neonatal resuscitation, and assuring ACGME delivery requirement compliance.

Abstract:

Introduction/Background: COVID19 has affected off-service rotations for emergency medicine residents by limiting provider numbers in patient care areas. To mitigate the educational impact of decreased exposure to deliveries, we developed an obstetrics (OB) simulation (sim) curriculum.

Curricular Design: The curriculum consists of 4 sim sessions: 1) normal vaginal delivery & shoulder dystocia; 2) breech, cord prolapse, cord presentation; 3) postpartum hemorrhage & perimortem c-section; and 4) breech delivery, neonatal resuscitation, post-partum hemorrhage care. Sessions include a facilitated discussion, practice of techniques and procedures, and a comprehensive, high-fidelity sim. By the end of the 4 sessions, residents complete 13 deliveries, 1 c-section, 2 post-partum hemorrhage resuscitations, and 1 pediatric resuscitation. Throughout the year they will receive monthly e-mailed pearls for spaced repetition of knowledge. Additionally, at the end of the academic year, residents will repeat the final session, perform another c-section, and practice 5 additional deliveries.

Impact/Effectiveness: After overwhelmingly positive session feedback from the class of 2020, the curriculum was added as a required adjunct to the OB rotation. The class of 2021 has completed the 4 sessions prior to rotating on OB. Residents completed a 15-item confidence and knowledge assessment prior to the 1st and 4th sessions which demonstrated a significant improvement in both median reported confidence on a 3-point likert scale (1.5 [interquartile range(IQR) 1.2-1.5]) vs 2.1 [IQR 1.9-2.3], $p=0.02$) and median percentage of correct responses for knowledge-based questions (18 [IQR 12-65] vs 82 [IQR 71-88], $p=0.03$). Residents will take the quiz at the end of the academic year to assess confidence and knowledge retention, and further refine the OB sim curriculum.

25 Escape the EM Boards: Interactive Virtual Escape Room for GI Board Review

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Learning Objectives: Review high yield gastrointestinal in-training exam and board material via an interactive virtual escape room.

Abstract:

2020 is a year that will forever change medical education. The coronavirus disease 2019 pandemic caused the majority of medical education to abruptly transition to online platforms. Now more than ever, creative and engaging methods for expanding clinical knowledge and teaching teamwork as well as unique integrations of technology for medical education delivery are needed. This educational innovation discusses utilization of gamification and technology-enhanced active learning to deliver a fun and interactive distance learning activity that resembles an escape room.

This developed interactive virtual escape room is a no cost, unique alternative educational activity that can be done individually or in small teams in a remote, in-person, or mixed location setting. This interactive virtual escape room was created through utilization of Google Slides, Google Forms, Google Docs, educandy.com, jigsawplanet.com, puzzle.org, and bitmoji.com. The clues for this escape room were compiled from high yield gastrointestinal in-training exam and board review material from Dr. Carol Rivers' Written Board Review resources via Ohio ACEP app, "The Ultimate Emergency Medicine Guide: The only EM book you need to succeed" by Dr. Sajid Khan, RoshReview Question Bank, and Hippo EM Board Review Videos.

The target learner for this educational innovation is emergency medicine residents of all postgraduate years and third- or fourth-year medical students on emergency medicine rotations. Learners are sorted into groups and video conference and screen sharing were utilized to have participants work together as a team to attempt to "escape" this interactive virtual escape room.

Post-curriculum survey demonstrated that all of the participating residents and students enjoyed this alternative didactic activity and that the majority learned something, preferred a game like this to a standard lecture, and thought this was a helpful way to review for emergency medicine boards or in-training exams.



Figure 1. Escape room.